

Linda Heffler

Digital Artist / Flash Animator

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Summary

I am an innovative digital artist with a focus on motion graphics, flash animation, and visual design seeking a creative position to utilize my abilities as a productive member of an artistic team.

Skill Set

- Illustration
- Motion Graphics
- Interface Design
- Concept Art
- Website Editing
- Adobe Flash
- Photoshop
- After Effects
- Illustrator
- Premiere
- Spriter
- Toon Boom
- Microsoft Office
- 3ds Max
- Autodesk Maya

Media Experience

Freelance Work

Complex Flash Character Rigs for Randolph the Great **Nov 2014 - Jan 2015**

Website and Interface Design for Mocha Melodies Visual Novel **Mar 2015**

Heroes in the Dark - Don't Starve Game Mod **April - Aug 2014**

Concept Art | Character Design

Developed characters concepts and designs for gameplay

Collaborated with art and coding department for illustrations

Applied precise dimensions and formats for in-game coding with Spriter

Produced custom vector sprite sheet through Photoshop and Flash

Forgle Productions- Descent Film **Feb - April 2013**

Storyboard | Digital Ink & Paint | Editing | Compositing

Created storyboards and concept

Produced characters and model sheets for traditional animation

Digitally transferred project by ink and paint with Photoshop

Edited and composited effects and video using After Effects

Compiled sound design and finalized audio via Premiere

Super Hero Academy - Phone App **April - June 2012**

Concept Art | Background Design

Managed art department in collaboration with game design

Supervised character design and asset integration

Created various background concepts in Photoshop

Education

Art Institute of Pittsburgh **Sept 2015**

Media Arts & Animation - Bachelor of Science